



# **CMS COLLEGE KOTTAYAM (AUTONOMOUS)**

**Affiliated to the Mahathma Gandhi University, Kottayam, Kerala**

## **BACHELOR OF COMPUTER APPLICATION (BCA)**

**Starts on 2<sup>nd</sup> December 2019**

**Value Added Course for BCA 3<sup>rd</sup> Year Students**

**PYTHON FOR IOT**



## BCA Semester IV

### ADD ON COURSE: Python for IOT

#### PROGRAMME SPECIFIC OUTCOMES (PSO)

| PSO No. | <i>Intended Programme Specific Outcomes<br/>Upon completion of Bachelor of Computer Applications Programme,<br/>the graduates will be able to:</i>  | GPO No. |
|---------|---|---------|
| PSO-1   | Apply knowledge of mathematics, management, logic and allied engineering subjects as applicable to Computer Science and Engineering   | 1       |
| PSO-2   | Understand how to identify, formulate and design solutions in the areas of Computer Science and Engineering   | 1       |
| PSO-3   | Demonstrate the abilities to design and develop algorithms and implement them as programs, with analysis and interpretation of data   | 1       |
| PSO-4   | Develop skills in software development so as to enable the graduates to take up employment/self-employment in local, Indian & global software market  | 1       |
| PSO-5   | Address the challenges of complex and computation intensive problems  | 1,2     |
| PSO-6   | Learn theoretical foundations of different branches of Computer Science so that students can pursue for higher studies  | 1       |
| PSO-7   | Adopt any modern engineering tool or software for analyzing and solving various computer engineering problems   | 1,2     |
| PSO-8   | Have the knowledge of contemporary issues and able to apply various software engineering approaches for project management  | 1,2,3   |
| PSO-9   | Understand the impact of professional engineering solutions in environmental contexts and the need for sustainable development.   | 1,2,3   |
| PSO-10  | Tackle the real life problems using the internationally accepted latest technologies  | 1,3     |
| PSO-11  | Communicate effectively on complex programming activities with the IT community and with society at large, such as, being able to comprehend and write effective reports and design documentation, make effective presentations, and give and receive clear instructions. | 1,3,5   |
| PSO-12  | Enhance Employability by developing leadership, effective communication & time management skills and also by incorporating ethics & team work ability   | 3-6     |
| PSO-LG  | Organize and deliver relevant applications of knowledge through effective written verbal, graphical/ virtual communication and interact productively with people from diverse background.   | 3       |

| Course        | Details                 |
|---------------|-------------------------|
| Code          |                         |
| Title         | <b>Python for IOT</b>   |
| Degree        | <b>BCA</b>              |
| Branch(s)     | <b>Computer Science</b> |
| Year/Semester | <b>Sixth semester</b>   |
| Type          | <b>Addon</b>            |
| Credits       | 2                       |

### Advantages of Learning Python

Availability of huge open source Libraries and Frameworks suitable for IOT

Suitable for developing IOT applications

| SL. No. | <i>Course Objectives</i><br><i>Upon completion of this course, the students will be able to:</i> |
|---------|--|
| 1       | <b>Design</b> Python Programmers for real life problems.   |
| 2       | <b>Develop</b> Prototypes quickly because it is so easy to work with.                            |
| 3       | <b>Design</b> GUI interface  |

| CO No. | <i>Expected Course Outcomes</i><br><i>Upon completion of this course, the students will be able to:</i> | Cognitive Level | PSO No. |
|--------|---|-----------------|---------|
| 1      | Understand fundamental concepts of Python   | R               | 1,2     |
| 2      | Develop programmes using the Expressive Language approach of Python Programming                         | C               | 1,2     |
| 3      | Develop programmes using Object Oriented programming principles using Python aiming at IOT              | C               | 1,2,4,9 |
| 4      | Design GUI interface using GUI programming  | C               | 1,2,4,9 |

Hours:2 hours /week

\*Total Hours: 36 (Including Seminar and formative assessment)

| Module     | Course Description     | Hrs       | CO.No. |
|------------|------------------------|-----------|--------|
| <b>1.0</b> | <b>Overview</b>        | <b>12</b> |        |
| 1.1        | Environment            | 1         | 1      |
| 1.2        | Basic Syntax           | 1         | 1      |
| 1.3        | Variable types         | 1         | 1      |
| 1.4        | Basic Operators        | 1         | 1      |
| 1.5        | NET Framework features | 1         | 1      |
| 1.6        | Installing Python      | 1         | 1      |
| 1.7        | Very simple Programs   | 1         | 1      |
| 1.8        | Scripts Loops          | 1         | 2      |

|            |                          |           |   |
|------------|--------------------------|-----------|---|
| 1.9        | Conditional functions    | 1         | 2 |
| 1.10       | Tuples                   | 1         | 2 |
| 1.11       | Lists                    | 1         | 2 |
| 1.12       | Dictionaries for loop    | 1         | 2 |
| 1.13       | Classes                  | 1         | 2 |
| 1.14       | Importing modules        | 1         | 2 |
| 1.15       | File I/O Error Handling  | 1         | 2 |
| <b>2.0</b> | <b>Structures</b>        | <b>12</b> |   |
| 2.1        | If .. else               | 1         | 3 |
| 2.2        | While loop               | 1         | 3 |
| 2.3        | For loop                 | 1         | 3 |
| 2.4        | Loop control             | 1         | 3 |
| 2.5        | Numbers, Strings,Lists   | 2         | 3 |
| 2.6        | Tuples                   | 2         | 3 |
| 2.7        | Dictionary               | 2         | 3 |
| 2.8        | Date and Time            | 1         | 3 |
| <b>3.0</b> | <b>Advanced features</b> | <b>12</b> |   |
| 3.1        | Function                 | 1         | 3 |
| 3.2        | Modules                  | 1         | 3 |
| 3.3        | Files I/O                | 1         | 3 |
| 3.4        | Exceptions               | 2         | 3 |
| 3.5        | Classes/Objects          | 2         | 3 |
| 3.6        | Reg Expressions          | 1         | 3 |
| 3.7        | GUI Programming          | 2         | 4 |

## Reference Book

1. Dr. John M. Zelle, Franklin, Beedle & Associates Inc., **Python Programming: An Introduction to Computer Science.**
2. Allen B. Downey, Green Tea Press, **Think Python**
3. Dr. Steven Lawrence Fernandes, Sai Yamanoor, Packt Publishing (February, 2019), **Getting Started with Python for the Internet of Things,**

## Teaching and learning Methods

- Practical oriented teaching
- ICT enabled classes
- Activity oriented modules such as stage performance, talk show, seminars, classes by experts in the domain and speeches.
- Outdoor classes for effective applications of photography and videography.
- Familiarize online certification organizations

## Evaluation Methods

- Performance may be evaluated based on Discussions, lab exercises, demonstration, quizzes, creative assignments, module exams and group task.
- All types of performances are mapped to the respective cognitive levels of

course outcome.

- At the end of each module there will be a composite test consisting of theory, practical and viva.
- A maximum 5 mark is given for meeting the criteria of each cognitive level, as shown below in Table 1. Note that levels below 'Apply' are not rewarded here.

Table: 1

| <b>Cognitive Level</b> | <b>End Module Tests<br/>( Max 5 marks)</b> |
|------------------------|--|
| Remember               |  |
| Understand             |  |
| Apply                  | 5  |
| Analyze                | 5  |
| Evaluate               | 5  |
| Create                 | 5  |

- Continuous evaluation is based on
  1. Assignment/Seminar
  2. Individual task
  3. Group task.
- Each of the above has a **1** or **0** one cognitive point, whether one has accomplished the cognitive level or not. This is explained in the following table.

Table: 2

| <b>Cognitive Level</b> | <b>Assignment<br/>( 0 or 1mark)</b> | <b>Individual Task<br/>( 0 or 1mark)</b> | <b>Group task<br/>( 0 or 1mark)</b> |
|------------------------|-------------------------------------|--|-------------------------------------|
| Remember               |                                     |  |                                     |
| Understand             |                                     |  |                                     |
| Apply                  | 1                                   | 1  | 1                                   |
| Analyze                | 1                                   | 1  | 1                                   |
| Evaluate               | 1                                   | 1  | 1                                   |
| Create                 | 1                                   | 1  | 1                                   |
| Total Cognitive Points | 4                                   | 4  | 4                                   |

Table 3: Module Cognitive Level Indicator

| <b>Outcome</b> | <b>MODULE Name/Number</b>           |  |                                     |  |   |
|----------------|-------------------------------------|--|-------------------------------------|--|---|
|                | <b>Assessment<br/>(0 or1 point)</b> | <b>Individual Task<br/>(0 or1 point)</b> | <b>Group task<br/>(0 or1 point)</b> | <b>End Module Test<br/>(Max. 5 points)</b> | <b>Module cognitive point<br/>(Max. 8 points)</b> |
| Remember       |                                     |  |                                     |  |   |
| Understand     |                                     |  |                                     |  |   |
| Apply          | 1                                   | 1  | 1                                   | 5  | 8   |
| Analyse        | 1                                   | 1  | 1                                   | 5  | 8   |
| Evaluate       | 1                                   | 1  | 1                                   | 5  | 8   |

|        |   |   |   |   |   |
|--------|---|---|---|---|---|
| Create | 1 | 1 | 1 | 5 | 8 |
|--------|---|---|---|---|---|

Table 3: Consolidated Cognitive Level Indicator

| Cognitive Level | Module I<br>(Max. 8 points) | Module II<br>(Max. 8 points) | Module III<br>(Max. 8 points) | Total Cognitive points<br>(Max. 8 points) | Attendance<br>(Max. 4 marks) | Total Marks<br>(Max. 100) |
|-----------------|-----------------------------|------------------------------|-------------------------------|---|------------------------------|---------------------------|
| Remember        |                             |                              |                               |   | 4                            | 100                       |
| Understand      |                             |                              |                               |   |                              |                           |
| Apply           | 8                           | 8                            | 8                             | 24  |                              |                           |
| Analyse         | 8                           | 8                            | 8                             | 24  |                              |                           |
| Evaluate        | 8                           | 8                            | 8                             | 24  |                              |                           |
| Create          | 8                           | 8                            | 8                             | 24  |                              |                           |

Grading is done similar other courses based on the Total Mark.



for.....20.....

H. Adair/H. Mistry/M. Minge







## DEPARTMENT OF COMPUTER SCIENCE

### PYTHON FOR IOT

Conducted an add on course for 3<sup>rd</sup> year students as a part of value added course on 2<sup>nd</sup> December 2019. The title of the course was Python for IOT. 30 students participated and attended various assignments and tests for checking students understanding on the topic. Classes were organised under the supervision of ATHIRAMOL S , Assistant professor , Department of computer science. Peer teaching by 3 students, Allen Shaji, Vishal M Nair, Parvathy Pradeep were the resource persons.





MLFD-1

